

Sally Ahn

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EDUCATION	UNIVERSITY OF CALIFORNIA, BERKELEY <i>Master of Science, Computer Science</i> <i>Advisor: Maneesh Agrawala</i>	<i>May 2012</i>
	UNIVERSITY OF CALIFORNIA, BERKELEY <i>Bachelor of Arts, Computer Science</i> <i>With Certificate of Achievement for "Outstanding Contribution to Undergraduate Computer Science Education"</i>	<i>May 2010</i>
	Graduate Coursework	Undergraduate Coursework
	CS 283: Advanced Computer Graphics CS 280: Computer Vision CS 294: Visualization CS 294: Crowdsourcing CS 260: Research Topics in HCI CS 294: Image Manipulation and Computational Photography	CS 184: Computer Graphics CS 160: User Interface CS 170: Efficient Algorithms CS 188: Artificial Intelligence Art 178: Game Design CNM 190: Advanced Digital Animation
RESEARCH	COMPUTATIONAL PHOTOGRAPHY: CROPPING Gathering and analyzing crowdsourced image cropping data to gain an understanding of cropping preferences.	<i>Fall 2011 - Spring 2012</i>
	HCI: TUTORIALS Evaluating mixed media tutorials and developing tools for automatic generation of such tutorials.	<i>Fall 2011 - Spring 2012</i>
	COMPUTER SCIENCE EDUCATION: CS ILLUSTRATED Illustrated consistent and appropriate metaphors in concise and visually pleasing handouts and posters to help computer science students learn difficult computer science concepts. <i>Website: http://csillustrated.berkeley.edu/</i>	<i>Fall 2008 - Spring 2011</i>
EXPERIENCE	CISCO SYSTEMS <i>Software Intern</i> Researched and implemented prototype for automated testing framework of mobile apps. Tested interoperability between consumer and enterprise telepresence clouds. Received recognition for "outstanding performance and contribution to the Telepresence Cloud Business Unit."	<i>Summer 2011</i>
	UC BERKELEY UNDERGRADUATE GRAPHICS GROUP (UCBUGG) <i>Facilitator</i> Taught students how to create 3D animated films using Maya.	<i>Fall 2009 - Fall 2010</i>
	CISCO SYSTEMS <i>Software Intern</i> Transformed XML schemas into object-oriented implementations in C++ and created unit tests for this framework.	<i>Summer 2009</i>
	UC BERKELEY GRADUATE SCHOOL OF EDUCATION <i>Programming Assistant</i> Implemented functionalities for the web portal of WISE (Web-based Inquiry Science Environment) using the Model-View-Controller design. Part-time job during 2 nd and 3 rd school years.	<i>Fall 2007 - Spring 2009</i>
SKILLS	LANGUAGES: C++/C, Objective C, Matlab, Java, JUnit, MVC Spring Framework, Python, Scheme SOFTWARE: Xcode, Visual Studio, Eclipse, Maya, Adobe Illustrator, Adobe Photoshop OPERATING SYSTEMS: Mac OS X, Windows 7, Unix	
HONORS	SIEBEL SCHOLAR, CLASS OF 2012 Awarded annually for academic excellence and demonstrated leadership to 85 top students from the world's leading graduate schools.	
	UPSILON PI EPSILON International Honor society for the computing and information disciplines.	
	REGENTS AND CHANCELLOR'S SCHOLAR Highest honor awarded by the University of California, Berkeley to entering undergraduates.	
ACTIVITIES	UPSILON PI EPSILON OFFICER <i>Secretary</i>	<i>Spring 2009 - Spring 2010</i>
	MISSION: RENAISSANCE <i>Fine arts classes in drawing, toning, and oil painting</i>	<i>Fall 2006 - Summer 2008</i>